Simulation and Information Technologies

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Simulation Practice and Research Prior to PEER

Simulation in practice:

- Little use of pushover analysis, almost no use of nonlinear dynamic analysis
- Models based on simple hinge representation
- Very little consideration of soil-structure interaction

Simulation in research:

- Embedding of computational procedures in codes makes it difficult to use new models and Information Technology
- "Closed-source" was the norm creating islands of software
- Poor integration between structural and geotechnical simulation
- Very little incorporation of probabilistic methods in simulation

Combination of two impeded progress and both were inadequate for PBEE







Open System for Earthquake Engineering Simulation

Pacific Earthquake Engineering Research Center

 OpenSees has been under development by PEER since before 1997

OpenSees

- Large group of developers and users
- Open-source and license for non-commercial use
- The only widely us community-based simulation software in CEE
- NEES has adopted OpenSees for the NEESit simulation component



http://opensees.berkeley.edu



OpenSees Approach to Simulation

- Basic approach:
 - Modular software design for implementing and integrating modeling, numerical methods, and IT for scalable, robust simulation
 - Open-source software for building a community of users and developers
 - Focus on capabilities needed for PBEE
- Most users: a "code" for nonlinear analysis
- <u>Generally</u>: a software framework for developing simulation applications







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Framework Design/Source for Developers

Source Code Viewing/Updating

Dev Doc API Source Download Bulks Bug Reports SUPPORT SITE MAP SITE MAP

Click on a directory to enter that directory. Click on a file to display its revision history and to get a chance to display diffs between revisions.

Current directory: [local] / OpenSees / SRC / element / 20nbrick

File	<u>Rev.</u>	<u>Age</u>	API	Last log entry
Parent Directory				
Makefile	<u>1.2</u>	2 years		z.yang - adding 20 node brick element that is not tensor based
TclTwentyNodeBrickCommand.cpp	<u>1.5</u>	4 years		small changes, mostly on top Boris Jeremic (@ucdavis.edu)
TclTwenty_Node_BrickCommand.cpp	<u>1.2</u>	10 months		fmk - changes for vc 2005 compiler; problems with understading some end-of-line
TwentyNodeBrick.cpp	<u>1.21</u>	3 months	<u>api</u>	removing unused Information argument from setResponse
TwentyNodeBrick.h	<u>1.14</u>	3 months	<u>api</u>	removing unused Information argument from setResponse
Twenty_Node_Brick.cpp	<u>1.5</u>	3 months		removing unused Information argument from setResponse
Twenty Node_Brick.h	<u>1.4</u>	3 months		removing unused Information argument from setResponse
Show only files with tag: All tags / default	t branch	✓ Module	e pat	h or alias: OpenSees/SRC/elem Go
FreeBSD-CVSweb < <u>freebsd-cvsweb@FreeBSD.</u>	org>			
pensees-support @ berkeley.edu @.	2006, UC	Regents		Supported by the National Science Foundation



Class Specification

Application Program Interface

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OpenSees User Support Services



OpenSees Days



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OpenSees Framework Applications



Tall Building Analysis



Advanced Visualization





NEESit: High-Performance Computing

- OpenSees implementations
 - Domain decomposition
 - High-fidelity site response by DRM
 - Large-scale parameter studies
- Teragrid allocation and usage
 - NEES wide 50,000 SU's (OpenSees, ABAQUS, Adina, LS-Dyna)
 - 22 projects have access to allocation

NEESsearch myNEES Contribute NEEStools

My Ontologies and Resources

ASCII

CUAHSI Data Excel

GMT Raster GeoTIFF

Images KeplerWorkflow

Movies

Docs/Hel

How many input files do you have?

Next

Job Manager

Application Simulation Service

You have no archived input xml files for this simulation

NEESsphere interfaces
 for HPC jobs NEESit



QuickTime™ and a TIFF (LZW) decompressor are needed to see this picture.





OpenSees Integration with NEESit





	MY PROJEC	TS AL	L PROJECTS	FACILITIES	HELP			Search
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What Has Been Accomplished by PEER in Simulation/IT for Practice and Research?

- Simulation in practice:
 - Much more robust and validated models for R/C
 - Dynamic analysis for suite of ground motions used more widely, provide improved understanding of EDP distributions for PBEE
 - Recognition of importance of SSFI on many structures

Simulation in research:

- The first open-source software for earthquake engineering; developed an enabling technology for the community
- Introduced a new generation of students to modern IT
- Tackled more complex problems using teams of researchers to develop models, computational procedures, and model validations
- Improved coordination between structural and geotechnical simulation
- Created new opportunities for IT and cyberinfranstructure advances in earthquake engineering through NEES and other NSF initiatives
- Combination of two <u>accelerated advances</u> for simulation in PBEE, incorporated <u>modern IT</u>, and created a <u>community of users</u>.



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