

# Autonomous UAV-based platform for digital asset management

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# Test cases



Concrete Column cracking Spalling



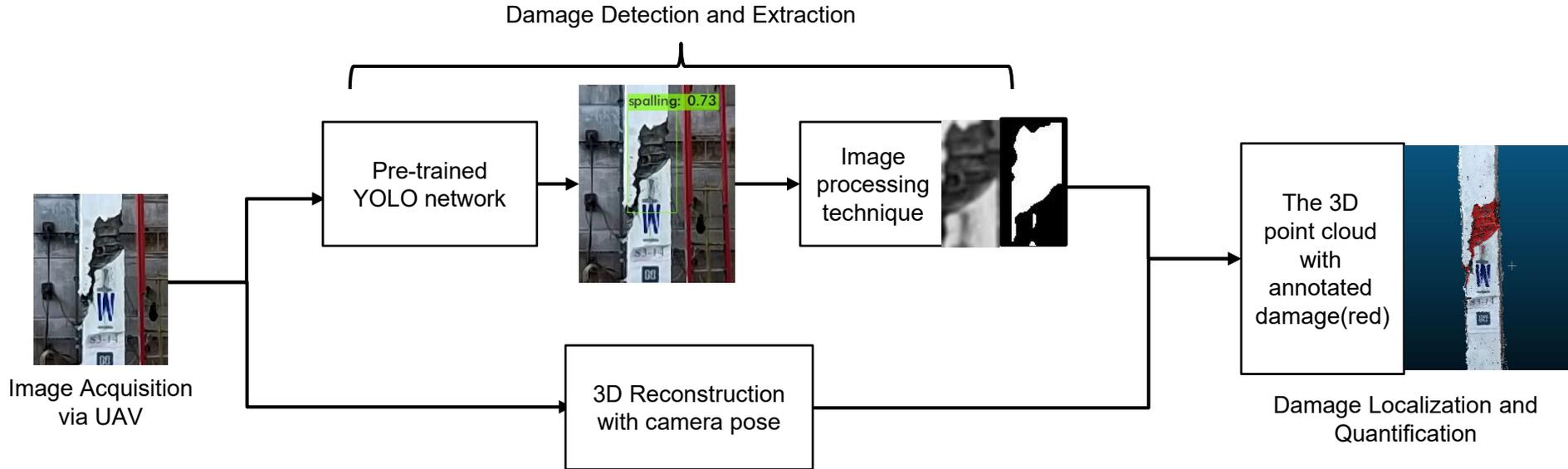
Tornado-damaged Church



Japanese viaducts  
with cracks



# 3D Damage Detection Approach Applied to Concrete Columns



Damage localization accuracy: 3mm  
Damage size accuracy: 4.1 mm

# We leverage the Robot Exploration literature

- **HDL Graph SLAM** – A lidar-based graph SLAM system
- **Octomap** – An efficient probabilistic 3D occupancy grid map framework
- **3D frontier** – An approach to generate candidates for NBV selection
- **Rapid Random Tree** – A sampling-based method to generate a collision free path from origin to destination in a complex environment
- **Next Best View (NBV) planning** – A **map-based global** planner that determines the next robot position to maximize the expected information gain (slow, 1 Hz).
- **RAPPIDS planner** – A **memoryless local** planner that generates collision-free and input-feasible trajectory based on latest sensor measurement (fast, 30 Hz)

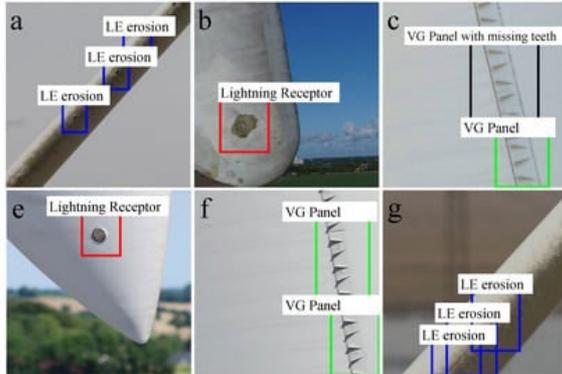
# For more autonomous UAV operation in Digital Asset Management

## Sensing-based

Detecting structural component missing/damage autonomously with manual or semi-autonomous



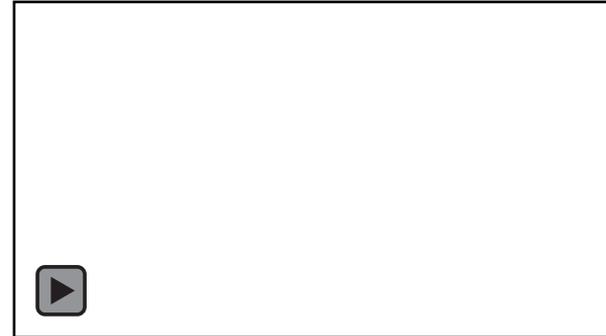
Al-Kaff et al. – Online wall detection



Anders et al. – Online damage detection

## Logic-based

Utilizing logic for specific infrastructure to control UAV autonomously



Spencer et al.– Column size assumption

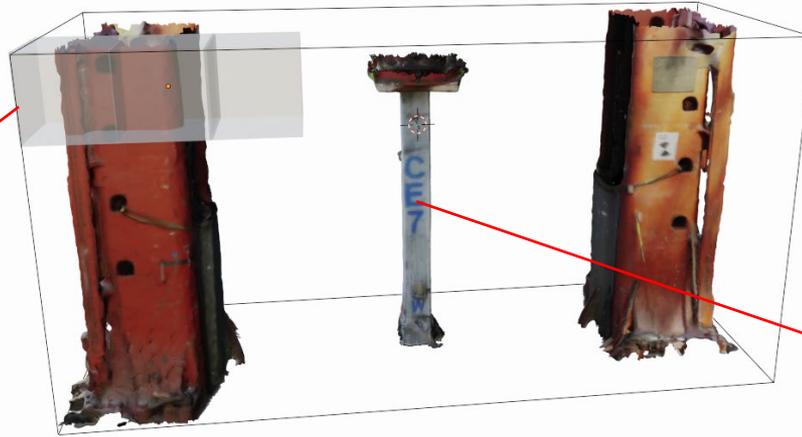
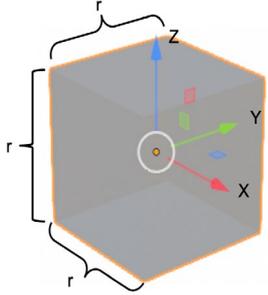


Sengupta et al. – Linear structure assumption 5

# Problem Formulation

Discretize 3D space into a set of cubes  $r \times r \times r$ .

**$2r$  = Resolution specification**



**Specified  
3D volume**

Unknown 3D structure

**Accuracy**

Point cloud map VS Ground truth model

$$\text{Error} = \sum_{i=1}^N \text{Point to plane dist} (p_i, q_j)$$

Error < resolution  $r$

**Completeness**

Occupancy grid map VS Ground truth model

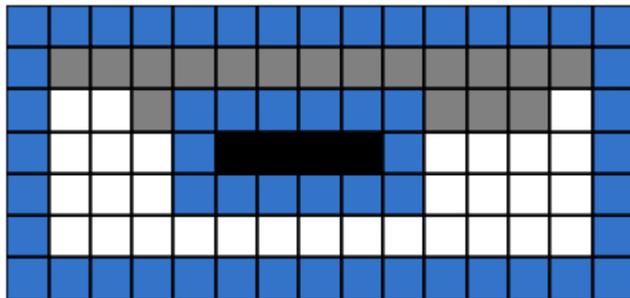
$$\text{Completeness} = \frac{V_{\text{known}}}{V_{\text{observable}}}$$

Completeness  $\rightarrow 1$

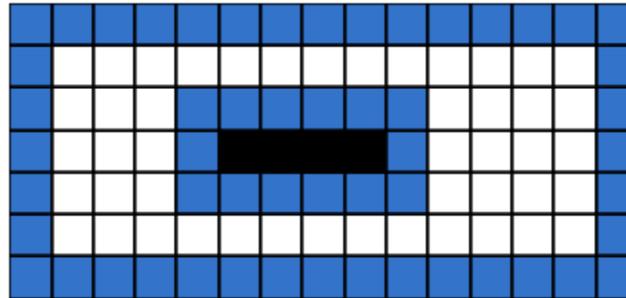
# Problem formulation

A 3D bounded space  $V$  is initially unmapped,  $V = V_{unknown}$ . We aim to determine which parts of  $V$  are free  $V_{free}$  or occupied  $V_{occ}$  with a robot carrying 3D lidar sensor. There exists part which are unobservable due to the UAV constraints,  $V_{unobs\ unknown}$ . The exploration problem is considered fully solved when  $V_{free} \cup V_{occ} = V \setminus V_{unobs\ unknown}$ , which is  $V_{obs\ unknown} = 0$ .

$V_{obs\ unknown} \neq 0$



$V_{obs\ unknown} = 0$



Known  
occupied



Known  
free

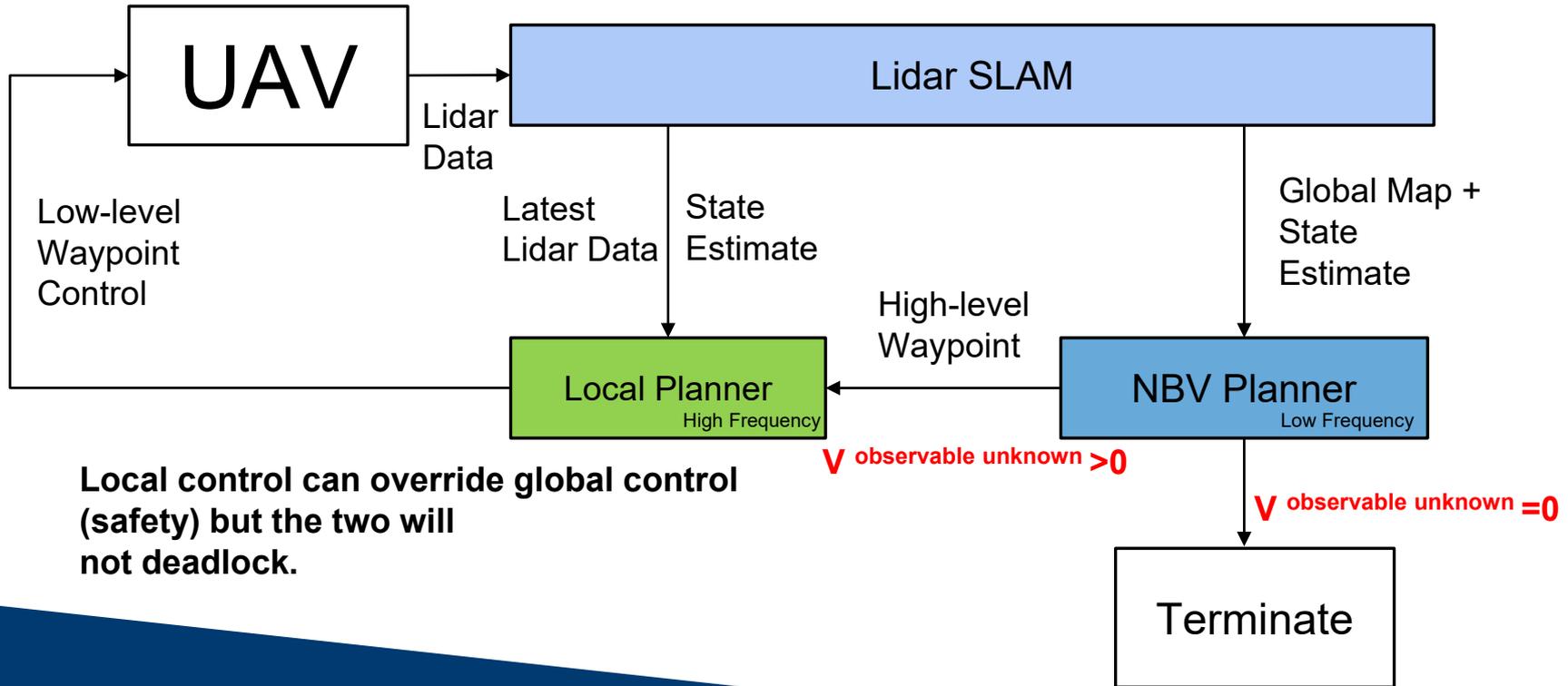


Observable  
unknown



Unobservable  
unknown

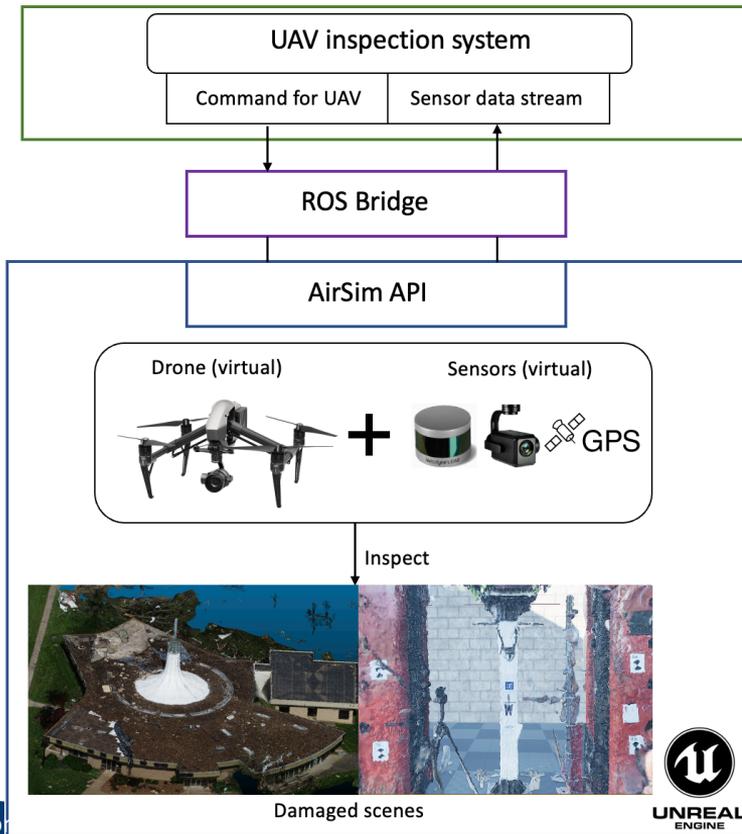
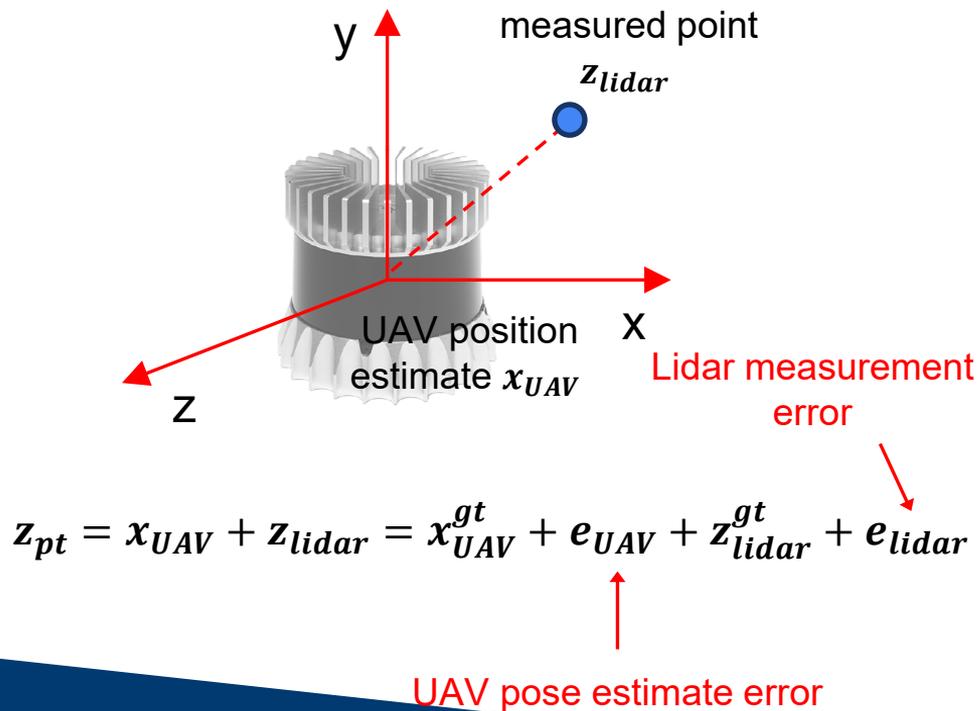
# Design: Hierarchical Planner and Control





# Validation by Simulation: Regional Scale Autonomous Swarm Damage Assessment (RSASDA) simulator

Lidar error model



**The local planner has been validated by Professor Mueller at RFS,  
meaning the integrated system can be safely tested by PEER**



# NBV global planner

A sample-based greedy algorithm iteratively finds the NBV that maximizes average volumetric gain per unit UAV travel distance. However, this global planner, based on the entire environment map, run at a low frequency.

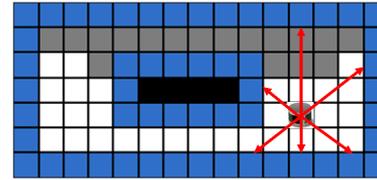
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## Algorithm 1 NBV selection algorithm

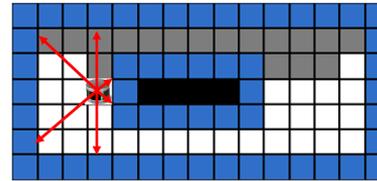
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**Require:** Map  $M_t$ ; configuration  $\xi_t$ ; safety distance  $d$   
 Frontier set  $X \leftarrow ObtainFrontier(M_t, d)$   
 $X \leftarrow sample(X, N)$   
 $Gain_{best} \leftarrow 0$   
 $\sigma_{best} \leftarrow \phi$   
**for** NBV candidate  $\xi_i$  in  $X$  **do**  
      $\sigma_i \leftarrow RRTstar(M_t, \xi_t, \xi_i)$   
      $Gain_i \leftarrow VolumetricGain(M_t, \sigma_i)$   
     **if**  $Gain_i > Gain_{best}$  **then**  
          $\sigma_{best} \leftarrow \sigma_i$   
          $Gain_{best} \leftarrow Gain_i$   
     **end if**  
**end for**  
**return**  $\sigma_{best}$

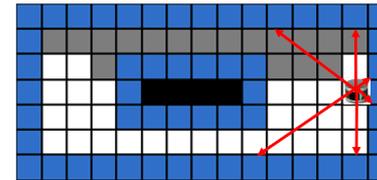
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$$Gain = 2 * r * r * r$$



$$Gain = (2+1) * r * r * r$$



$$Gain = (4+1) * r * r * r$$



Known  
occupied



Known  
free



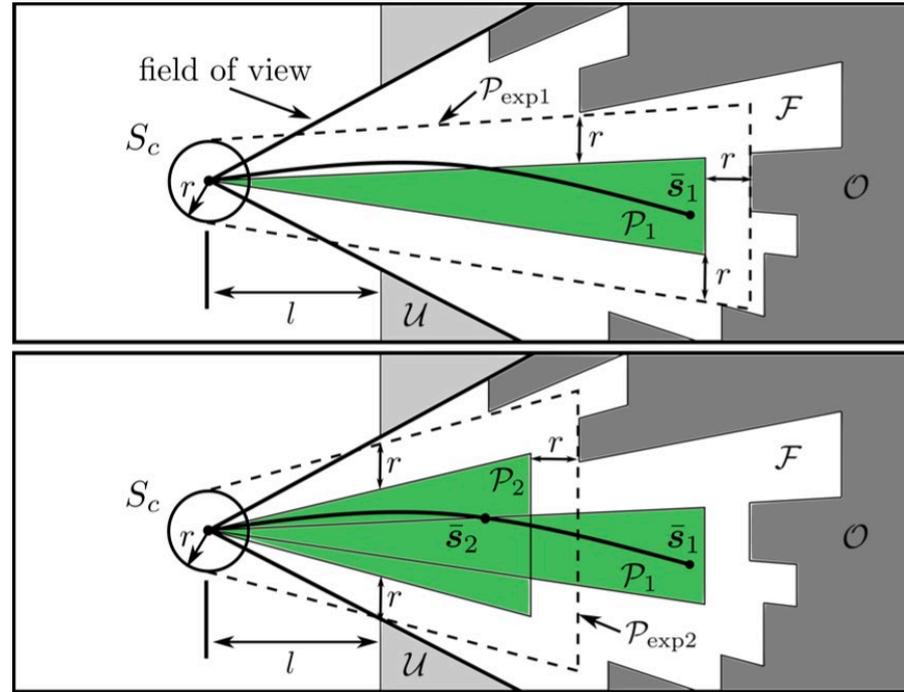
Unknown  
Observable



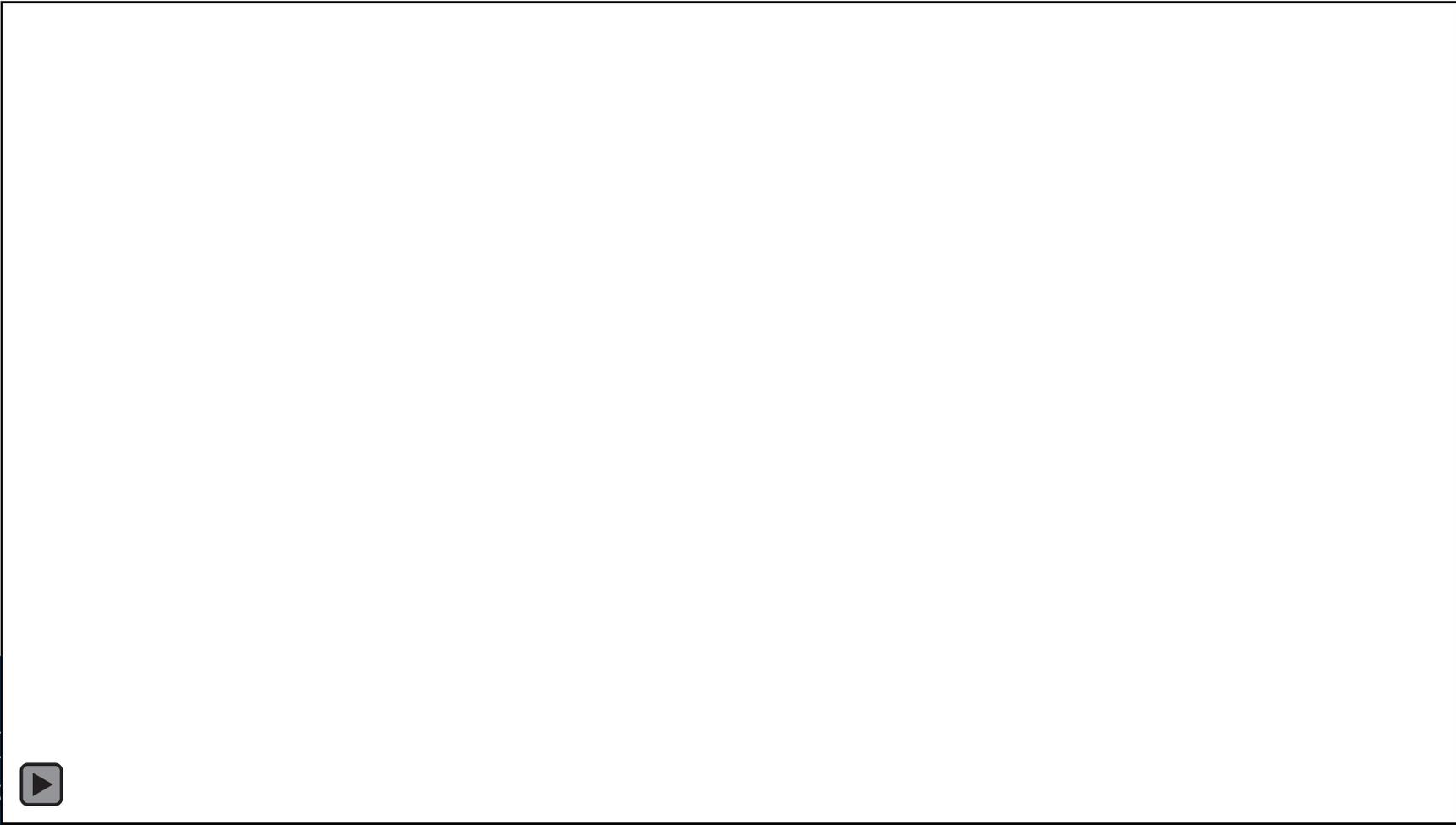
Unknown  
unobservable

# Local planner – Rectangular Pyramid Partitioning using Integrated Depth Sensors (RAPPIDS)

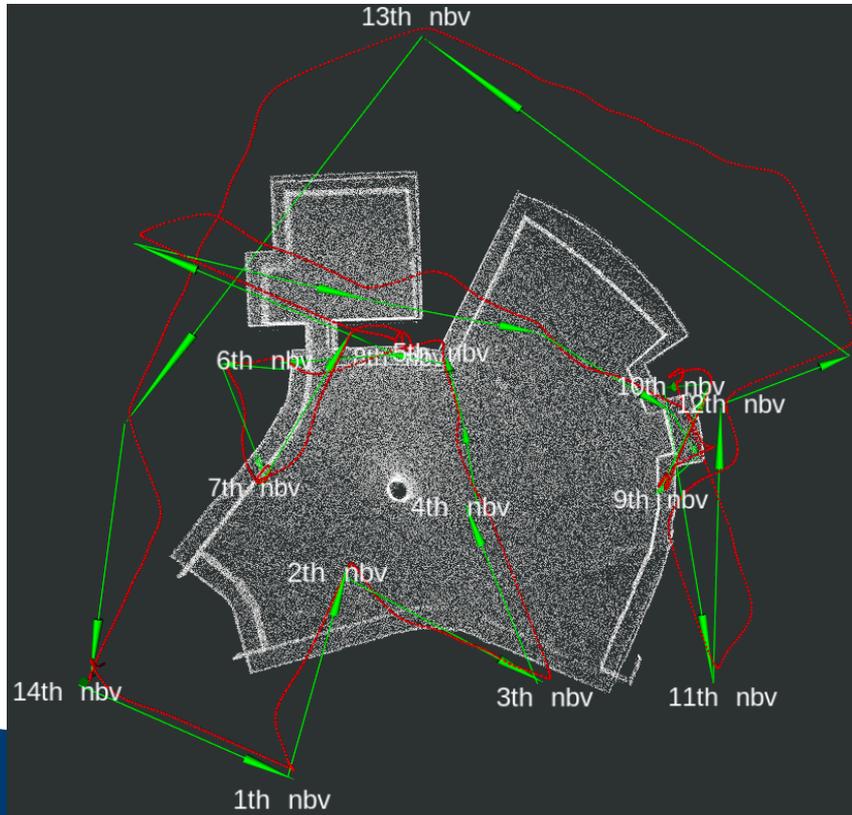
- Directly plan using the latest depth images from depth camera/lidar
- Sample many trajectories as candidates
- Decompose free space into a collection of collision-free pyramids – fast to detect collision
- Iterate through candidates: Input feasible ? → Velocity admissible ? → Collision free ? → Lowest cost (distance between trajectory end point and goal) ?



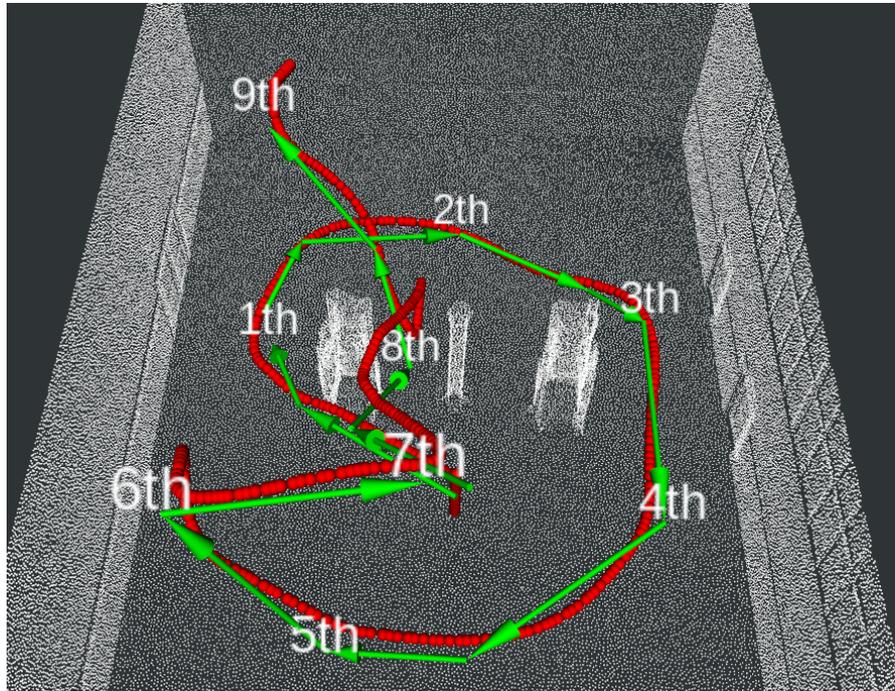
# Experiment - church



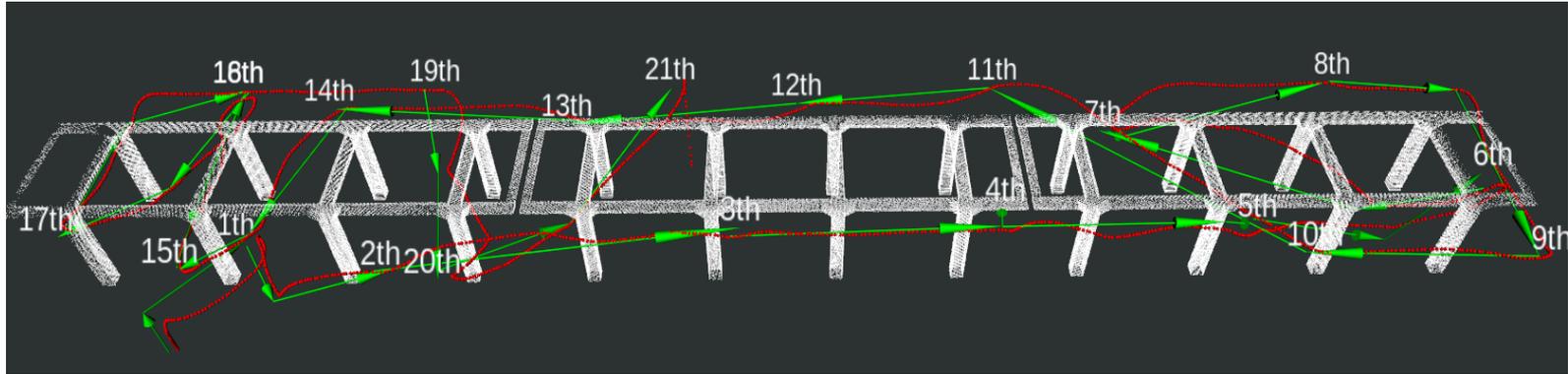
# Results



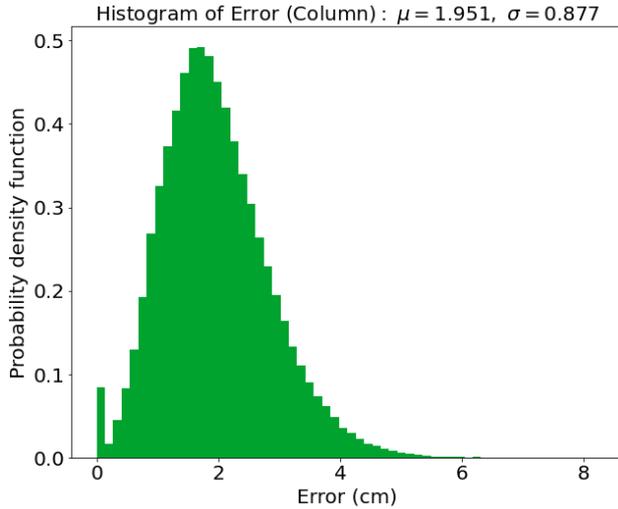
# Results



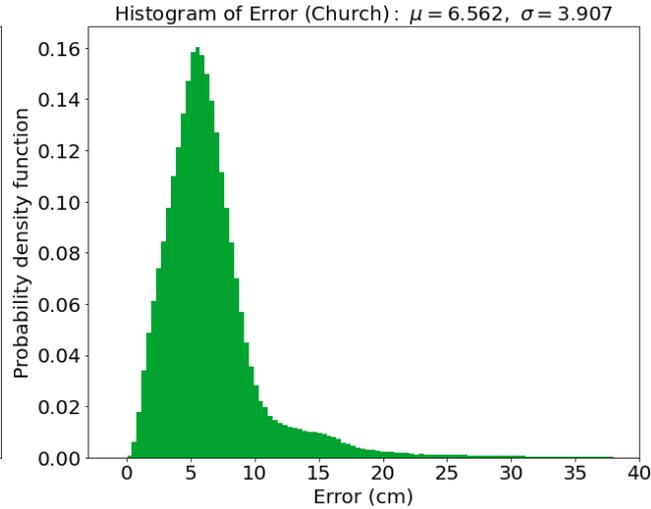
# Results



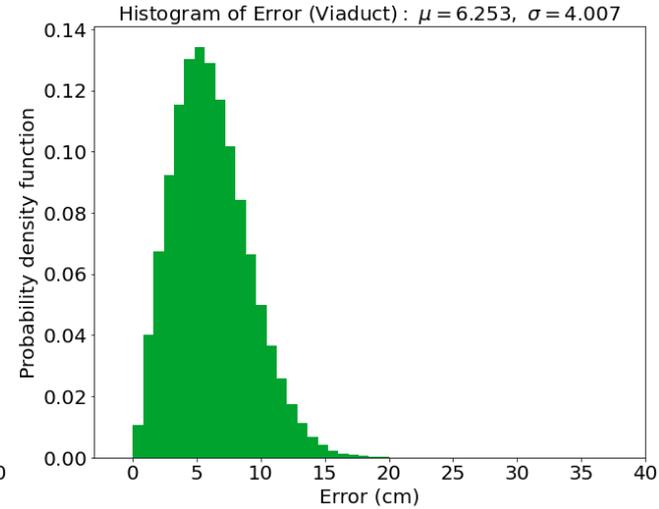
# Results - accuracy



Resolution  $r = 7.5$  cm  
Accuracy  $\approx 1.95$  cm  
Completeness  $\approx 1$   
Flight length: 81 m  
Time: 2 mins 7 seconds



Resolution  $r = 40$  cm  
Accuracy  $\approx 6.7$  cm  
Completeness  $\approx 1$   
Flight length: 530 m  
Time: 7 mins



Resolution  $r = 40$  cm  
Accuracy  $\approx 6.2$  cm  
Completeness  $\approx 1$   
Flight length: 546 m  
Time: 6 mins 44 seconds

## Conclusions and Future Work

- Designed a more autonomous UAV-based digital asset management technology that images to a specified resolution. Evaluated completeness, reconstruction error, flight distance and time in Simulation.

### Recommendations to PEER:

- Test fly the uniform resolution system during an experiment at the Big Press
- Collaborate with Caltrans to speed up inspection time by embedding inspection intelligence into the Autonomy. Variable resolution imaging.